

4 IN A ROW

A game for two or more players

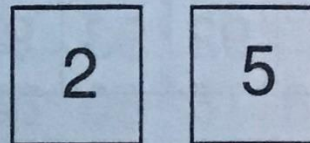


This activity encourages skills in mental arithmetic and place value.

You need a copy of the worksheet opposite, two dice or two paperclip spinners (see page 77) and counters for each player.

To play:

- players take it in turn to throw the dice.
- the two numbers thrown are used to make as many numbers as possible
e.g. if the dice are rolled to give,



the following scores are possible:

- 25 using the 2 in the tens place, and 5 in the units place,
- 52 using the 5 in the tens place and 2 in the units place,
- 10 2×5
- 7 $2 + 5$
- 3 $5 - 2$
- 5
- 2

> The numbers made are covered with counters.

> The first player with a line of 4 adjacent counters in any direction, wins the game.

FOUR IN A ROW

0	1	2	3	4	5	6	7	8	9
10	11	12	13	14	15	16	17	18	19
20	21	22	23	24	25	26	27	28	29
30	31	32	33	34	35	36	37	38	39
40	41	42	43	44	45	46	47	48	49
50	51	52	53	54	55	56	57	58	59
60	61	62	63	64	65	66	67	68	69
70	71	72	73	74	75	76	77	78	79
80	81	82	83	84	85	86	87	88	89
90	91	92	93	94	95	96	97	98	99

You need two dice or spinners.
Take it in turns.
Throw the dice.
Make as many numbers as you can.
Cover them with counters.
The first player with 4 counters in a row wins.

